KOLANOR CHRONICLES

1ST MENDRI, AETRYMIK, 1722 POGROM

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WAR!

NOSHIRE, Taff-Drinol — On 3rd Padri, Rethrimyk, Prince Tolyran made good on his ultimatum and launched his forces on Trinthal forces in Quil and Colpien. The following is a breakdown of major events in this region during the first month of war:

3rd Jaetard: Trinthal issues an official condemnation of the attacks upon Quil and Colpien, offering to settle things in "a peaceful forum."

4th Mendri: Unknown forces attack the Taff-Drinol armies laying siege to Quil and Colpien, appearing from the forests of Taff-Drinol.

4th Eldri: Noshire attacked by the "forest army" of Taff-Drinol. The nations of Yorthin and Bordoan insist on immediate end of war.

4th Faenard: Yorthin and Bordoan join Trinthal in an offensive move, attacking Taff-Drinol, Palinth, and Eudrina). The city of Dirby falls quickly to the sudden attack.

5th Udri: King Ralussar II of Shan offers to host peace talks to avoid the "spreading doom of war." He asks that all Salvindish nations take part in supporting his efforts.



TAFF-DRINOL MYSTERY

RELBIB, Taff-Drinol — This small village has become a refuge for many of the wounded Taff-Drinol soldiers from the recent attacks by the so-called "forest army." The wounded that can speak are reluctant to discuss this new enemy. It is believed that some of the members of this new army include many that have disappeared into the depths of the Taff-Drinol forest over the past six months.

TRADE TROUBLES

SERYPAN, BANCH—The year old civil war in Banch is now disrupting trade traffic on the Garlyss River. Raiders from both sides of the conflict have started searching for winter supplies on the small trade vessels traveling through this region. Royalists and the "Snow Rats" of Duke Wething have been seen in the neighboring kingdoms of Jorai and Fathim. Rumors persist that the Knights of Gorstran are moving into the area to suppress the raiding parties.

HOAN ASKED TO Leave

ALTHIZAEN, the Strand – The citystates of the island of Althizaen have not only refused the offers of Zarigus Hoan, but have also asked him to return to his home in Mentari, Sankari. Hoan has been visiting the island for some time and had been attempting to create an "Althizi state" on the west coast.

WIZARDS MARCH TO WAR

TAL LODAIR, Lebadath - Tal Lodair has become a staging area for many of the soldiers heading south to join the battle against Trinthal. Among the swords and spears, the spellcasters of the Gramarye are showing themselves in force. Eryss Noblehand has marshaled a sizable force of mercenaries and magicusers that have called themselves the "Blood Sworn." While generally seen as only advisors in the region, the rulers of the Hardroth Coalition have expressed great gratitude for this unexpected addition to their forces. It is believed that the Recanters have also moved into the region to assist in the conflict.

TAFF-DRINOL CLAIMS MORE LIVES

NOSHIRE, Taff-Drinol – The ancient forests of Taff-Drinol have once again claimed the lives of an entire unit of troops. Approximately 200 men entered the forest during normal exercises and have not been seen or heard from in two months. Prince Tolyran has barred any more troops from entering the forests until further action can be taken. In the meantime, the state of Trinthal has laid claim to the city of Quil, within Taff-Drinol's borders. War is expected to break out if discussions should fail.

It is feared by many that such a conflict could lead to a much larger war involving most of the northern states of Salvender.