Guards Armor Sherman
a Tom Wise Painting Guide

Originally posted on the Flames of War forums, July 29, 2009 as “MG Guards Armor with Painting Guide”
Miniatures shown are products of Battlefront Miniatures

These are a support platoons for my US 101st Airborne division which is going to turn into another army project.

Start by prepping your vehicles.
1) I drill a hole in the tank hull and turret stub to accommodate a rare earth magnet. This will hold the turret on while transporting it and allow it to still move. I paint the one end of my rare earth magnets and use them from the other end, this way I have the same polarity on all the turrets.
2) Then glue the appliqué armor to the hull sides and glue the gun to the turret. I leave the treads, HMG and hatches on the sprue. The reason is that the parts are plastic and very light and when I removed them the first time I painted this box set the plastic parts would blow around when I tried to spray them with primer.

MATERIALS
Magic Wash
1/3 Kel's Magic Sauce
1/3 water
1/3 Future Floor Polish
Extra Thick
Cyanoacrylate
Koh-i-Noor
Rapidograph Pens
3x0, .25

PAINTS
818 Red Leather
819 Iraqi Sand
821 German Camo Beige
863 Gun Metal
875 Brown Beige
921 English Uniform
924 Russian Green
950 Black
951 Flat White
955 Flat Flesh

INKS
Black
Peat Brown

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2) Then glue the gun to the turret. I leave the treads, HMG and hatches off until they are painted.
Step 1 - Go back using 950 (Black) and repaint the treads, road wheels, hatch opening and stowage.

Step 2 - Using 818 (red Leather) dry brush the track edges on both sides.

Step 3 - Mix 50 951 (flat White) with 50% 818 (Red Leather) and dry brush on the track edges on both sides.

Step 4 - Glue the finished treads to the tank hull.

Primer your parts using black primer.

Step 1 - (left side) Paint the vehicle using 924 (Russian Green)
Step 2 - (right side) Dry brush vehicle with 924 (Russian Green) mixed with 951 (flat white) using a 50/50 mix.

Then I magic wash the entire tread piece and the engine vents on the back of the deck.
Normally I decal last, but I’m trying something different and putting the decals on now and sealing them. When I decal after blacklining the decal set would cause the blacklining to smear if it contacts it, so I’m trying to save a cleanup step.

I just painted the crew figure as:
Uniform - 921 (English Uniform) (highlight with white mixed with base color)
Head Gear - 950 (flat black)
Face and hands - 955 (Flat Flesh) (then ink with Peat Brown).

Step 1 - Tools - Handles 875 (Beige Brown), tool heads and MG’s 863(gun metal).
Step 2 - Black line vehicle
Step 3 - Lightly Dry brush 819 (Iraqi Sand) over the entire vehicle.
Step 4 - Dull Coat

Finished!