## Guards Armor Sherman

a Tom Wise Painting Guide

Originally posted on the **Flames of War** forums, July 29, 2009 as "MG Guards Armor with Painting Guide" Miniatures shown are products of Battlefront Miniatures

These are a support platoons for my US 101st Airborne division which is going to turn into another army project.

Start by prepping your vehicles.

- 1) I drill a hole in the tank hull and turret stub to accommodate a rare earth magnet. This will hold the turret on while transporting it and allow it to still move. I paint the one end of my rare earth magnets and use them from the other end, this way I have the same polarity on all the turrets.
- 2) Then glue the appliqué armor to the hull sides and glue the gun to the turret. I leave the treads, HMG and hatches on the sprue. The reason is that the parts are plastic and very light and when I removed them the first time I painted this box set the plastic parts would blow around when I tried to spray them with primer.



## **MATERIALS**

Magic Wash
1/3 Kel's Magic Sauce
1/3 water
1/3 Future Floor Polish

Extra Thick Cyanoacrylate

Koh-i-Noor Rapidograph Pens 3x0, .25

## **PAINTS**

- I All 13	
818	Red Leather
819	Iraqi Sand
821	German Camo Beige
863	Gun Metal
875	Brown Beige
921	English Uniform
924	Russian Green
950	Black
951	Flat White
955	Flat Flesh

**INKS** 

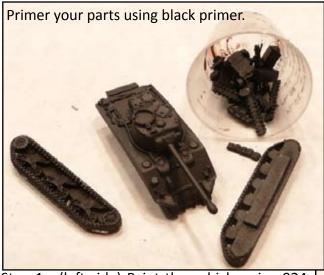
Black Peat Brown

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- 2) Then glue the gun to the turret. I leave the treads, HMG and hatches off until they are painted.



Photography: Tom Wise Page Layout: Mark Gunta



Step 1 - (left side) Paint the vehicle using 924 (Russian Green)

Step 2 - (right side) Dry brush vehicle with 924 (Russian Green) mixed with 951 (flat white)

using a 50/50 mix.





Step 1 - Go back using 950 (Black) and repaint the treads, road wheels, hatch opening and stowage.

Step 2 - Using 818 (red Leather) dry brush the track edges on both sides.

Step 3 - Mix 50 951 (flat White) with 50% 818 (Red Leather) and dry brush on the track edges on both sides.

Step 4 - Glue the finished treads to the tank hull.





Normally I decal last, but I'm trying something different and putting the decals on now and sealing them. When I decal after blacklining the decal set would cause the blacklining to smear if it contacts it, so I'm trying to save a cleanup step.

I just painted the crew figure as:

Uniform - 921 (English Uniform) (highlight with white mixed with base color)

Head Gear - 950 (flat black)
Face and hands - 955 (Flat Flesh)
(then ink with Peat Brown).

Step 1 - Tools - Handles 875 (Beige Brown), tool heads and MG's 863(gun metal).

Step 2 - Black line vehicle

Step 3 - Lightly Dry brush 819 (Iraqi Sand) over the entire vehicle.

Step 4 - Dull Coat





Finished!